國立勤益科技大學日間部四年制 110 學年度文化創意事業系學分計畫表 National Chin-Yi University of Technology Curriculum Planning of 2021 Four-Year Degree in Department of Cultural and Creative Industries

110.04.07 糸課程會議通過 110.05.10. 院課程會議審議通過 110.05.25. 校課程委員會議及110.06.15. 教務會議審議通過 111.10.12 糸課程會議修正通過 111.11.30 院課程會議審議修正通過 111.12.13. 校課程會議及111.12.22. 臨時教務會議審議通過

111. 12. 13. 校課程會議及 111. 12. 22. 臨時教務會議審議通過 113. 12. 5. 校課程委員會議及 113. 12. 24. 臨時教務會議審議修訂通過

### Courses				113.12.5. 校課程委員會議及113.12.24. 臨時教務會議審議修訂通過						
### ### ### ### ### ### ### ### ### ##	科目		上學期 First Semester			下學期 Second Semester				
### Sept 10		Courses								
# 一条 First Vear 大一葉女(一)		共同必修科目(30 墨分)General Required				Credits	Lecture	Internship		
照文(-)				orcans nour	3)					
大一葉女(一) Freshman Family (1) 2 2 0 基皮性及化一)	國文(一)			3	0		1			
接来政権(一)										
及受其允(一) History and Culture(1) 2 2 2 0		<u> </u>	+							
接来教育			_	+						
整章(一)	. ,	• •								
全長園於育年幹可練(一) All-Out Defress Education Milliary Training(1)		**	0	2	0					
券待負担令報告報告(年)			0	2	0					
大一角 (勞作與社會服務教育(一)	Labor and Social services Education (I)	0	0	1					
議文階章(三)	國文(二)	Chinese (II)				3	3	0		
展支資文化(二) History and Culture (Ⅱ)	大一英文(二)	Freshman English (II)				2	2	0		
音楽整音 Music Appreciation	英文聽講(二)	Listening and Speaking (II)				1	1	0		
審音(二)	歷史與文化(二)	History and Culture (II)				2	2	0		
会民側的教育章等 動機に(二)	音樂鑑賞	Music Appreciation				1	1	0		
### ### ### ### ### ### ### #### ####	體育(二)	Physical Education (II)				0	2	0		
### 第二条件 Second Year ****	全民國防教育軍事訓練(二)	All-Out Defense Education Military Training (II)				0	2	0		
渡法與民主	勞作與社會服務教育(二)	Labor and Social services Education (II)				0	0	1		
博推連議案権		第二學年Second Ye	ar							
#曹寶(三)	憲法與民主	Constitution and Democracy	2	2	0					
特権連議課程	博雅通識課程	Liberal Education	2	2	0					
### ### ### ### ### ### ### ### ### ##	體育(三)	Physical Education (III)	0	2	0					
###	博雅通識課程	Liberal Education				2	2	0		
博雅通識課程 Liberal Education 2 2 2 0 0	體育(四)	Physical Education (IV)				0	2	0		
持独通鐵線程		第三學年Third Ye	ar							
#推通鐵課程 Liberal Education 2 2 2 0 #### ### ### ### ### ### 2 2 0 0 ### ### ### ### ### 2 2 0 0 ### ### ### ### 2 2 0 0 ### ### ### 2 2 0 0 ### ### ### 2 2 0 0 ### ### 2 2 0 0 ### ### 2 2 0 0 ### ### 2 2 0 0 ### ### 2 2 0 0 ### ### 2 2 0 0 ### 2 0 0 0 ### ### 2 0 0 0 ### 2 0 0 0 ### 2 0 0 0 ### 2 0 0 0 ### 2 0 0 0 ### 2 0 0 0 ### 2 0 0 0 #### 2 0 0 0 #### 2 0 0 0 #### 2 0 0 0 #### 2 0 0 0 #### 2 0 0 0 #### 2 0 0 0 #### 2 0 0 0 #### 2 0 0 0 ##### 2 0 0 0 ##### 2 0 0 0 ##### 2 0 0 0 ##### 2 0 0 0 ##### 2 0 0 0 ##### 2 0 0 0 ##### 2 0 0 0 ##### 2 0 0 0 ##### 2 0 0 0 ###### 2 0 0 0 ###### 2 0 0 0 ########## 2 0 0 0 ##############################	博雅通識課程	Liberal Education	2	2	0					
# 四季年Fourth Year (無必修課程No General Required Courses) # 素必修料目(51 奉分)Department Required Courses (Steredits hours) # 一季年First Year	博雅通識課程	Liberal Education	2	2	0					
### \$ # # # # # # # # # # # # # # # # #	博雅通識課程	Liberal Education				2	2	0		
### ### ### ### ### ### ### ### ### ##		第四學年Fourth Year (無必修課程No Ge	neral Requir	ed Courses	s)					
音樂等論 Music Fundamental 2 2 0 0		專業必修科目(51 學分)Department Require	ed Courses (5	1credits hor	urs)					
普通心理學		第一學年First Yea	r							
● 終學 Application of Chromatics 2 2 0 0	音樂導論	Music Fundamental	2	2	0					
With High	普通心理學	General Psychology	2	2	0					
影像典歴史 Image and History 2 2 2 0 0	色彩學	Application of Chromatics	2	2	0					
文創旅遊機論 Introduction of Creative Tourism	設計概論	Introduction to Design	2	2	0					
藝術概論 Introduction to Art 2 2 0 流行音樂與創意美學 Pop Aesthetics and Creativity 2 2 2 0 文創行銷概論 Cultural and Creative Industry Marketing 2 2 0 0 第二學年Second Year 文化創意產業概論 Introduction of Cultural and Creative Industries 2 2 0	影像與歷史	Image and History				2	2	0		
流行音樂與創意美學 Pop Aesthetics and Creativity 2 2 2 0 文創行銷概論 Cultural and Creative Industry Marketing 2 2 2 0 △●AI 互動藝術程式設計 Creative Coding 2 2 0 0 第二季年Second Year 文化創意産業概論 Introduction of Cultural and Creative Industries 2 2 0 0 中國文化史 History of Chinese Culture 2 2 0 0 展演概論 An Introduction to Exhibition 2 2 2 0 0 東國文化史專題實務 History of Chinese Culture - Specific Case Studies 2 2 0 0 中國文化史專題實務 History of Chinese Culture - Specific Case Studies 2 2 0 0 中國文化史專題實務 History of Chinese Culture - Specific Case Studies 2 2 0 0 中國文化史專題實務 History of Chinese Culture - Specific Case Studies 2 2 0 0 市場調查與分析 Market Survey and Data Snalysis 2 2 2 0 0 文創政策與公部門資源 Culture Policy and Government Resources 2 2 2 0 0 文創政策與公部門資源 Culture Policy and Government Resources 2 2 2 0 0 文創政策與公部門資源 Culture Policy and Government Resources 2 2 2 0 0 文化創意產業經營與行銷 Operations Administration of Culture Creativity Products 2 2 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	文創旅遊概論	Introduction of Creative Tourism				2	2	0		
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△●AI 互動藝術程式設計 Creative Coding 2 2 0 第二季年Second Year 文化創意産業概論 Introduction of Cultural and Creative Industries 2 2 0 中國文化史 History of Chinese Culture 2 2 0 展演概論 An Introduction to Exhibition 2 2 0 文創設計方法 Methods of Cultural Industries Design 2 2 0 中國文化史專題實務 History of Chinese Culture - Specific Case Studies 2 2 2 0 市場調查與分析 Market Survey and Data Snalysis 2 2 2 0 文創政策與公部門資源 Culture Policy and Government Resources 2 2 2 0 校外實習(暑期) Off-Campus Internship (Summer) 3 0 3 文化創意產業經營與行銷 Operations Administration of Culture Creativity Products 2 2 0 世界文明史 The Grands Civilisations of the World 2 2 0 0 世界文明史專題實務 The Subject Practice of World's History 2 2 0 6 <t< td=""><td>流行音樂與創意美學</td><td>1</td><td></td><td></td><td></td><td>2</td><td></td><td>0</td></t<>	流行音樂與創意美學	1				2		0		
第二學年Second Year 文化創意産業機論 Introduction of Cultural and Creative Industries 2 2 0 0	文創行銷概論	Cultural and Creative Industry Marketing				2	2	0		
文化創意產業概論 Introduction of Cultural and Creative Industries 2 2 0	△●AI 互動藝術程式設計	Creative Coding	2	2	0					
中國文化史 History of Chinese Culture 2 2 0 展演概論 An Introduction to Exhibition 2 2 0 文創設計方法 Methods of Cultural Industries Design 2 2 0 中國文化史專題實務 History of Chinese Culture - Specific Case Studies 2 2 2 0 市場調查與分析 Market Survey and Data Snalysis 2 2 2 0 文創政策與公部門資源 Culture Policy and Government Resources 2 2 2 0 核外實習(暑期) Off-Campus Internship (Summer) 3 0 3 第二學年Third Year 文化創意產業經營與行銷 Operations Administration of Culture Creativity Products 2 2 0 世界文明史 The Grands Civilisations of the World 2 2 0 世界文明史專題實務 The Subject Practice of World's History 2 2 0 實務專題(一) Project Study (I) 2 0 6 第四學年Fourth Year 實務專題(一) Project Study (I) 2 0 6 畢業策展 Graduate Exhibition 2 2 0 6		第二學年Second Ye	ar		_					
展演概論 An Introduction to Exhibition 2 2 2 0 0	文化創意產業概論	Introduction of Cultural and Creative Industries	2	2	0					
文創設計方法Methods of Cultural Industries Design220中國文化史專題實務History of Chinese Culture - Specific Case Studies220市場調查與分析Market Survey and Data Snalysis220文創政策與公部門資源Culture Policy and Government Resources222校外實習(暑期)Off-Campus Internship (Summer)303第三學年Third Year文化創意產業經營與行銷Operations Administration of Culture Creativity Products220世界文明史The Grands Civilisations of the World220世界文明史專題實務The Subject Practice of World's History220實務專題(一)Project Study (I)206事業策展Graduate Exhibition206		-	2	+	0		1			
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實務專題(一) Project Study (I) 2 0 6 第四學年Fourth Year 實務專題(二) Project Study (II) 2 0 6 畢業策展 Graduate Exhibition 2 2 0	世界文明史		2	2	0		1			
第四學年Fourth Year 實務專題(二) Project Study (Ⅱ) 2 0 6 畢業策展 Graduate Exhibition 2 2 0		·								
實務專題(二) Project Study (Ⅱ) 2 0 6 畢業策展 Graduate Exhibition 2 2 0	實務專題(一)					2	0	6		
畢業策展 Graduate Exhibition 2 2 0								,		
	實務專題(二)	, , , , , , , , , , , , , , , , , , ,	_		1		<u> </u>			
文化創意整合運用 Application of Cultural and Creative Integration 2 2 0		Graduate Exhibition		+	0		1			
	文化創意整合運用	Application of Cultural and Creative Integration	2	2	0					

		上學期 First Semester 下學期 Second Semeste					
斜目	Courses	學分	正課	實習	學分	正課	實習
	budwha a compa	Credits	Lecture	Internship	Credits	Lecture	Internship
	校共同選修科目 General Electiv 第一學年First Year (無排定共同選修課程No G		tivo Course) a)			
	第二字平FIRST Tear (無排及共同选修課程NO G		iive Course	28)			
全民國防教育軍事訓練(三)	All-Out Defense Education Military Training(III)	1	2	0			
全民國防教育軍事訓練(四)	All-Out Defense Education Military Training(IV)				1	2	0
n IIde119 . de	第三學年Third Year		T -	_	1 .	_	
體育選修 全民國防教育軍事訓練(五)	Physical Elective Course All-Out Defense Education Military Training(V)	1	2 2	0	1	2	0
主八四仍秋月十年明本(五)	第四學年Fourth Year	1	L	V			
體育選修	Physical Elective Course	1	2	0	1	2	0
	系選修科目 Department elective	e subjects					
	第一學年First Year						
基礎法語		electives	2	0	1	1	
生涯規劃與發展	Career Planning and Development	2	2	0			
人際關係	Interpersonal Relationship				2	2	0
觀光法語	Tourism Franch				2	2	0
●2D 電繪	文創設計選修Electives for Cultural and (1		1 0	1	T	1
●2D 電槽 ●音樂風格與數位編輯	2D Computer Drawing Arrangement of Musical Composition and Software Application	2 2	2 2	0			
基礎素描	Practical Sketch				2	2	0
●圖文編排設計	Layout Design				2	2	0
●數位影像成音製作	Digital Video and Audio Production				2	2	0
●數位剪輯入門(MV) 電子報編採(一)	Introduction to Digital Film Montage Online Journalism Reporting and Editing (I)				2 2	2	0
电 1 和 细 1 个 ()	文創行銷選修 Electives for Cultural and	Creative Ma	rketing		2	2	U
文化資產與提案	Cultural Assets and Proposals	2	2	0			
●攝錄影實務	The Technique of Film and Video Recording	2	2	0			
消費心理學	Consumer Psychology				2	2	0
	第二學年Second Year 系共同選修Department joint o	alaatiwaa					
台灣美術史	Taiwanese Art History	2	2	0			
性別議題文本分析	Text Analysis on Gender Issues	2	2	0			
中國音樂概論	Introduction to Chinese Music	2	2	0			
台灣閩南語文化	Taiwanese Culture	2 2	2 2	0		1	
台灣地方文史導覽 飲食文化	Guide of Local History in Taiwan Culture of Gastronome and Wine	2	2	0			
性別符碼	Gender Subject and Literature analysis	<u> </u>			2	2	0
團體領導實務	Group Guidence and Practice				2	2	0
創意劇本寫作	Creative Script Writing				2	2	0
領隊導遊實務	Practice of Tour Manager and Tour Guide 文創設計選修Electives for Cultural and (Tractive Me	nkotina		2	2	0
●平面設計	Graphic Design	2	2	0			
文本改編與繪本製作	Classics Rewriting and Picture-book writing	2	2	0			
文創多媒材繪畫	Images and Text Layout Design Cultural & Creative Multi-media Art Cultural & Creative Multi-media Art	2	2	0			
創意開發	Creativity and Development	2	2	0			
△●AI文創遊戲程式設計	Cultural and Creative Game Programming	2	2	0			
電子報編採(二)	Online Journalism Reporting and Editing (II)	2	2	0			
●數位音樂創作與軟體運用(一)	Music Making and Software Application (I)	2	2	0			
●數位音樂創作與軟體運用(二) 台灣閩南語流行歌曲與影音製作	Music Making and Software Application (II) MV Making of Taiwanese Pop Songs	1			2 2	2 2	0
●廣告企劃設計	Advertising Design				2	2	0
●跨領域影音操作	Interdisciplinary Operation of A/V			<u></u>	2	2	0
●廣告製作與傳播	Commercial Film Making and Communication				2	2	0
ことを 単本 こ 口 ロ バ	文創行銷選修 Electives for Cultural and	1			1	1	1
文創產業與公共關係 文創案例分析	Cultural Industries and Public Relations Cultural Creativity Case Studies	2 2	2 2	0	1	1	
台灣民俗節慶行銷	Folk Festivals and Marketing	2	2	0	1	1	
活動企畫與周邊設計	Event Planning Design	2	2	0			
●進階影音操作	Advanced A/V Operation	2	2	0			
台灣閩南語表達技巧	Taiwanese Expression Skills Overview of International Cultural and Creative Industries (I)	2	2	0	2	2	0
國際文創產業概況(一) 國際文創產業概況(二)	Overview of International Cultural and Creative Industries (I) Overview of International Cultural and Creative Industries (II)			U	2	2	0
危機管理實務	Crisis Management	1			2	2	0
公務文書製作	Official Document Writing				2	2	0
科目	Courses	上學:	期 First Se	mester	下學其	明 Second S	emester

		學分 Credits	上課 Lecture	質習 Internship	學分 Credits	正課 Lecture	質習 Internship
文創產品市場效益評估	Market Efficiency Evaluation of Cultural and Creative Products	Credits	Lecture	Theer issuip	2	2	0
慶典活動經營與行銷	Management and Marketing of Celebration Activities				2	2	0
及八口功匹百六门纳	第三學年 Third Year				2	2	U
	系共同選修 Department joint e	lectives					
口語表達與提案	Oral Expression and Proposal	2	2	0			
文化議題與電影	Cultural Issues and Movies	2	2	0			
台灣閩南語歌謠與文化變遷	Taiwanese Folk Songs and Culture Change	2	2	0			
台灣文學概論	Introduction to Taiwan Literature				2	2	0
台灣民間信仰	Folk Beliefs in Taiwan				2	2	0
經典閱讀	Sutra Reading				2	2	0
	文創設計選修 Electives for Cultural and C	reative Ma	rketing		•	•	•
●企業識別設計	CIS Design (Corporate Identity System Design)	2	2	0			
●藝術巡禮創意設計	Creative Design of Art Visiting	2	2	0			
版畫藝術	The Art of Printmaking				2	2	0
漢字藝術	Art of Chinese Character	2	2	0			
●播客平台與繪本有聲書製作	Podcasting Platform with Picture and Audio Book Production	2	2	0			
●錄音工程實務(一)	Recording Engineering Practice (1)	2	2	0			
●錄音工程實務(二)	Recording Engineering Practice (II)				2	2	0
●地方特色與產品設計	Local Characteristics of Art and Product Design Over The Island.				2	2	0
台灣閩南語歌詞實作	Taiwanese Lyrics Writing				2	2	0
台灣特色旅遊設計	Taiwan Tour Attractions and Design				2	2	0
文創包裝設計	Cultural and Creative Packaging Design				2	2	0
篆刻藝術	Art of Chinese Character				2	2	0
	文創行銷選修 Electives for Cultural and C	reative Ma	rketing		•		•
台灣閩南語文創產品企劃	Taiwanese Creative Culture Product Design	2	2	0			
日本動漫產業的經營與發展	The Management and Development of Japanese Animation Industry	2	2	0			
整合行銷傳播	Integrated Marketing and Communication	2	2	0			
△●AI圖形思考資料化設計	Graphic Information Design				2	2	0
行動載具與文創運用	Mobil Device Applications of C&C Industries	2	2	0			
文創旅遊實務	The Pragmatic Way of the Creative Tour				2	2	0
文創專案企劃	Culture Creative Industry Project Proposal				2	2	0
網路口碑傳播	Word of Mouth (marketing) on Web				2	2	0
	第四學年 Fourth Year	•	•	•	•	•	•
	系共同選修Department joint e	lectives					
校外實習(一)	Off-Campus Internship (I)				12	12	0
	文創設計選修 Electives for Cultural and C	Creative Ma	rketing				
作品集設計	Portfolio Design				2	2	0
	文創行銷選修 Electives for Cultural and C	reative Ma	rketing				
社群電子商務	E-Commerce Application of Social Network	2	2	0			
△●AI網頁流量與數據分析	Web Traffic and Analytics	2	2	0			

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備註 Note:

- 、畢業至少應修滿 129 學分【必修 81 學分,選修至少 48 學分(須含本系專業選修至少 41 學分)】
- Students should complete at least 129 credits before graduation, includes 81 required credits, 48 elective credits (elective credits should have at least 41 credits from department elective courses).
- 「國立勤益科技大學學生畢業門檻辦法」,畢業門檻條件:英文能力及自主學習,請依規定辦理。
- Among the 3 core areas of liberal education curriculum, students should take 10 or more credits in 3 different areas. The credit hours for each course are
- either 2 hours course with 2 credits or 3 hours course with 3 credits. 、本系學生必修【校外實習(暑期)】, 且實習時數至少 320 小時以上
- Industries, but can still be counted towards total credits needed for graduation.
- 本系畢業門檻規定: 1.學生畢業前須參加校內外文創領域相關競賽至少四次,其中至少一次為全國性以上(含)競賽,校內競賽以校級為準,參與一次國際競賽得抵三次 校內外競賽。

 - 2.學生於畢業前除須修完「畢業策展」必修課程之外,並須於畢業前完成畢業展出。 3.「校外實習(暑期)」與「校外實習(一)」成績考評方式,由實習輔導老師及實習單位考評,比例各佔 50%,並由輔導老師依學校規定登錄成績。 Requirements to graduate:
 - 1. Prior to graduating, students must participate in cultural & creative related tournaments hosted for both audiences inside and outside school a minimum of 4 times, and at least one tournament must be competed on a national or international scale. Competitions held inside of the school must only be

- of 4 times, and at least one tournament must be competed on a national or international scale. Competitions held inside of the school must only be hosted by the school. Participation in 1 international competition can be counted as 3 in-school competitions.

 2. Students must complete both the required course "Graduation Curation" and the Graduation Exhibition before graduation.

 3. Off-Campus Internship (Summer) and Off-Campus Internship (I)'s achievement evaluation is assessed by internship teacher and practice unit, each takes 50%. The internship teacher logs in the result according to the school regulations.

 七、課程名稱前有標示「●」符號者,為「職能專業課程」。
 Courses with a "●" refer to a professional competence course

 八、課程名稱前有標示「△」符號者,為程式設計課程。
 Courses with a "●" refers to an application design course.

 九、課程名稱前有標示「AI」符號者,為「人工智慧相關課程」。
 Courses with an "AI" refer to an artificial intelligence related course.

 十、為因應法規變更、評鑑建議或政府計畫規定等外在因素,本系保有調整學分計畫之權利。若有修訂,將於學期開始前公告,並明確說明修訂內容、影響範圍及相關配套措施,以保障學生權益。
 The department reserves the right to adjust the curriculum in response to external factors such as changes in regulations,

The department reserves the right to adjust the curriculum in response to external factors such as changes in regulations, suggestions of evaluation and accreditation, or government program regulations. If there are any revisions, will be announced before the start of the semester, and the revised content, scope of impact, and related supporting measures will be clearly stated to protect the rights and interests of students.